

# IMPORTANT SAFETY GUIDELINES

## WARNING

- This paintball Marker is NOT a toy. Misuse can cause serious injury or death.
- Kingman recommends that the customer must be at least 18 years of age to purchase this product. Person under 18 years of age must have adult supervision when using this product.
- Read this User manual before using this product.
- Any modifications or tampering of original factory parts or use of non authorized aftermarket accessories will void all warranties and liabilities from Kingman.
- Keep the barrel blocking device on Marker when not shooting/playing.
- To ensure proper adjustment of velocity FEET PER SECOND (fps), Kingman strongly recommends using a chronograph for paintball use located or purchased at most paintball stores and paintball fields. The discharge of paintballs at high velocity can cause serious injuries or death if misused.
- Before / after use of the Marker, check and make sure all screws are securely tightened. Loose screws may prevent the Marker from functioning properly. A paintball Marker NOT properly maintained can be dangerous and can cause serious injury or death.
- Any person using this product or within range of this product while it is in use MUST wear EYES/FACE, EARS PROTECTION designed specifically for the sport of paintball. This includes, but is not limited to, performing maintenance, velocity check and target practice.
- Kingman reminds the user that SAFETY IS YOUR RESPONSIBILITY. Protect your EYES/FACE AND EARS at all times. Kingman will not be held liable for injuries or death sustained when failing to follow the safety guidelines.
- Never shoot or point your Marker at a person that is not in a designated paintball facility and without proper paintball EYES/FACE/EARS PROTECTION. The protection includes and not limited to the protection of eyes, face, ears, neck and head. Avoid shooting underneath the paintball goggles.
- DO NOT point or shoot at any Law Enforcement Officer.
- DO NOT remove the Orange Blaze Muzzle Ring. This identifies the paintball Marker is NOT a firearm.
- Treat every paintball Marker as if it were loaded.
- Never look down the barrel of a loaded or unloaded Marker.
- Always keep the paintball Marker in SAFE mode until ready to operate.
- Always remove the air source and all paintballs from the Marker. This includes paintballs inside the breach of the Marker, before storage or disassembly / maintenance.
- Fire only (.68 Cal.) and/or First Strike™ paintballs with this product. The use of any foreign objects will VOID all warranties and liabilities from Kingman. DO NOT attempt to Freeze any Paintballs.
- Always make certain the bolt of the Marker is in the un-cocked position when not shooting/playing.
- Using a paintball Marker outside of a non designated paintball field can be illegal, and is subject to law enforcement penalties if property damage is caused by the user.
- Never point or shoot your Marker at an animal.
- Never point the barrel toward yourself while playing, running or stumbling to avoid shooting underneath your paintball goggles.
- Wear appropriate clothing to avoid any exposure of skin to protect you when playing paintball games.
- Please transport your Marker in a non-transparent carrying case.
- Transfer this User manual upon change of Marker ownership.
- Please visit [www.spyder.tv](http://www.spyder.tv) for the latest User Manual updates.